Memory usage insights in FortiOS v5.0

Memory usage on the Fortigate is represented as a single gauge in the GUI or a counter in SNMP, ranging from 0 to 100%.

Even though this counter is easy to read, it needs to be analyzed with deeper attention when reaching high values as it is mixes multiple memory related indicators.

1. One gauge, many memory usages



The 10% memory usage reported in this sample GUI widget (or get sys perf status) is a top-level view of used physical memory.

"diag hard sys memory" gives further details about how the memory is allocated.

```
# diag hard sys mem
                                  used:
                                                   free:
                                                              shared: buffers:
                                                                                               cached:
                total:
          8350306304 874483712 7475822592
                                                              0 117002240 283897856 274530304
Mem:

      Swap:
      0
      0

      MemTotal:
      8154596 kB

      MemFree:
      7300608 kB

      MemShared:
      0 kB

                                                  0
Buffers: 114260 kB
Cached: 277244 kB
SwapCached: 0 kB
Active: 125748 kB
Inactive: 265840 kB
HighTotal: 0 kB
HighFree:
                                 0 kB
                    8154596 kB
LowTotal:
                        7300608 kB
LowFree:
                                 0 kB
SwapTotal:
                                 0 kB
SwapFree:
```

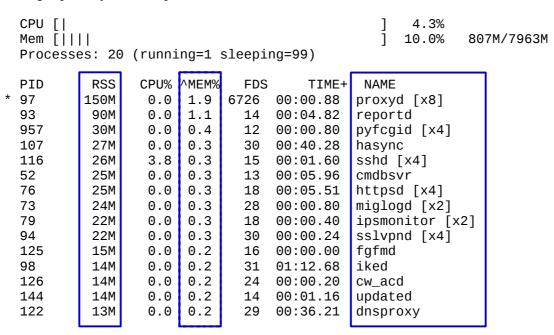
It is interesting to note that

- The value displayed in the GUI widget is the ratio used / total
- Used memory is dispatched between buffers, cached, shared memory and the nonsystem area (aka user space)

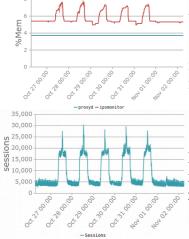
2. User *l* application memory space

FortiOS applications, such as the UTM components, web and CLI based interfaces, run in the user space (non-system area). Application memory usage can be viewed using

diag sys top-summary -sort=mem



This command shows the memory allocated for each process tree (parent and children), as amount of memory held in RAM (RSS) and its ratio over the total memory (MEM%).



Application memory usage fluctuates with the process activity. On a busy UTM system, it is expected to see IPS engine (ipsmonitor) or the transparent proxies (proxyd) owning a lot of memory (up to $50\sim60\%$). When activity decreases, memory gets released.

In this example, showing "diag sys top-summary" over 1 week, ipsmonitor allocates memory during the day and releases it every night, when activity is quieter.

Note that Shared Memory is not accounted here.

3. Kernel buffers

The kernel buffers are allocated for all system related tasks. These are mainly for network buffers, filesystem structure buffers, and generic usage fixed-size buffers.

Detailed listing of the kernel buffers is available with

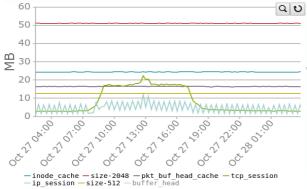
diag hard sys slab

slabinfo - version: 1.1 (SMP)						
sctp_session	0	0	1152	0	0	20: 60 30
tcp_session	442	3052	1152	98	436	2 338 : 60 30
ip_session	5859	7749	1088	867	1107	2 240 : 60 30
tcp_open_request	634	760	192	38	38	1 0 : 252 126
inet_peer_cache	504	630	128	18	21	1 3 : 252 126
ip_dst_cache	3230	3912	320	302	326	1 24 : 124 62
ip_fib_hash	448	448	32	4	4	1 0 : 252 126
arp_cache	984	1110	256	72	74	1 2 : 252 126
mnt_cache	120	120	128	4	4	1 0 : 252 126
inode_cache	12013	12075	768	2415	2415	10: 124 62
dentry_cache	12280	12280	192	614	614	1 0 : 252 126
buffer_head	41740	41740	192	2087	2087	1 0 : 252 126
fs_cache	354	354	64	6	6	
size-2048(DMA)	540	660	2048	274	330	1 56 : 60 30
size-2048	500	500	2048	250	250	10: 60 30
size-1024(DMA)	258	444	1024	88	111	1 23 : 124 62
size-1024	820	820	1024	205	205	10: 124 62

Kernel buffers are using a "slab" memory management mechanism, where each buffer has a fixed size (1st column), that is adjusted to store the underlying kernel object.

The kernel can then allocate the number of buffer objects required to store the related object type (3rd column).

In the above example, FortiOS has allocated 1152 buffers of 442 bytes each to store objects of type 'tcp_session', which represents a total of 509184 bytes, or approximately 500kB.



This example shows 'diag hard sys slab' over 1 day. We can note the firewall activity as 'tcp_session' between 09:00 and 18:00

3. Cache memory

This memory area is mainly used for disk I/O buffering. It caches program/data files instead of reloading them from the slow storage device.

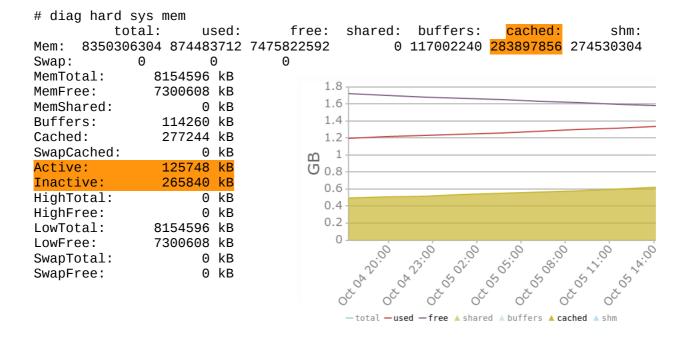
It comprises two sections: Active + Inactive.

Active memory is considered as busy memory. It contains data related to files that are currently open.

Inactive memory is almost free memory, albeit accounted as "used". It contains data that are no longer being accessed by processes, such as recently closed files. FortiOS considers it is judicious to keep this data held in RAM, so that if it needs to be accessed again, no time is spent in accessing the storage device.

As long as the system is not under memory pressure, the inactive cache will slowly grow over time if disk related features are enabled.

However, when memory usage reaches \sim 70%, the system will reclaim memory from the inactive cache and stabilize at this level.



4. Shared Memory

This memory area primary purpose is to allow fast passing of data between processes. Shared memory blocks are owned by the process who allocated them, but they can be used by other processes.

Shm is allocated/released on demand and is expected to vary along with the system load.

```
# diag hard sys mem
total: used: free: shared: buffers: cached: shm:
Mem: 8350306304 874483712 7475822592 0 117002240 283897856 274530304
Swap: 0 0 0
```

5. memory pattern

Monitoring memory usage of the Fortigate shows continuous evolution around an average value throughout the day, with slow increases and sudden drops.

This typical pattern shape is related to FortiOS memory manager, who allocates memory pages on demand (slow increase), and release them in groups (sudden drop).

